

# ROSE BRUFORD COLLEGE

## Module Specification

### 1. GENERAL INFORMATION

Title	Costume Practice
Module code	CP601
Credit rating	40
Level	5
Indicative scheduled learning and teaching activities	300 hours
Pre-requisite modules	N/A
Co-requisite modules	N/A
School responsible	Design, Management and Technical Arts
Member of staff responsible	Angela Ball
ECT*	20
Notional hours of Learning**	400

### 2. AIMS

*The module aims to:*

- Enable you to plan and make costumes and/or manage the wardrobe department, developing your work through to performance
- Enable you to establish and maintain effective relationships in collaborative team working, in complex situations
- Enable you to manage production deadlines and budgets, while balancing conflicting requirements
- Enable you to plan and manage project resources independently and effectively
- Develop your understanding of the professional issues that frame the work of the costume production specialist

### 3. BRIEF DESCRIPTION OF THE MODULE

The module gives you practical experience of the costume production process from design to post-performance. The module allows you to undertake one or more roles (typically two), as costume maker and/or as wardrobe supervisor, so that you can either broaden your experience or focus on one area, according to your career aspirations. Typically you will be working on College productions, and you will negotiate the roles you undertake with your programme tutors, although the final decision will rest with the College, according to the available opportunities.

You will work within a collaborative team, and will liaise with the director, designer and others, supporting and developing their ideas for the production through to its performance. Through this project you will realise the learning and deploy the skills you have developed previously

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during the programme in a simulated professional environment.

Through this module you will develop skills in project management through taking ownership of a project over an extended period, addressing issues of budgeting, compliance with Health and Safety and other protocols, as well as gaining an insight into other theatrical and creative disciplines.

This role will require you to possess an awareness of aspects of the production beyond your specialist area, and to manage your work in relation to the overall production. Depending on your role, you may need to:

- take a proactive part in production and other meetings
- negotiate with other production staff
- advise on production matters such as health and safety issues and schedules
- manage budgets, resources and other team members

You will need to remain open to the changing creative process, adapting your contribution accordingly.

#### **Role: Costume Maker**

As a costume maker, you will typically be responsible primarily for the realisation of one specific design for an allocated production. Whilst you will be asked to use your own judgement as to which garment(s) to select, the choice will only become final when approved by programme tutors. The chosen garment(s) will be selected to develop further the skills you have already gained on the programme.

Working closely with the designer and the Wardrobe Supervisor, you will research the most appropriate materials, techniques, processes and suppliers, and develop an effective plan of work to implement the design. You will be responsible for the pattern, construction and fitting processes required to complete the chosen garment(s), and managing your own time and workload in relation to deadlines set by the Wardrobe Supervisor and the overall production process. The role is designed to emulate some of the working practices of a professional freelance costume maker.

#### **Role: Wardrobe Supervisor**

As a wardrobe supervisor you will be responsible for the overall planning of the work of the wardrobe team in response to the demands of the specific production. Your team will typically consist of Level 5 Costume Production students undertaking modules CP503 and CP505 *Production Practice 1 and 2*, and Level 6 students undertaking costume maker roles as part of module CP601.

Working with and through your team, you will be responsible for managing the realisation of a full set of designs and acquiring the relevant garments and accessories according to the production requirements. The wardrobe supervisor is primarily a managerial role, responsible for the overall time management of the team, the communication between the team and other production personnel, and manage the budgeting process of the department for the particular production (within the College's financial systems). You will also need to plan and manage fittings, the running of the wardrobe through production rehearsals and performance (including dressing performers and maintenance), and the post-production processes of returns and completing financial processes.

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#### 4. INTENDED LEARNING OUTCOMES

<b>Category of outcome</b>	<i>On successful completion of this module, you will be able to:</i>
Knowledge and understanding	<p>Synthesise a range of traditions, practices and principles to plan appropriately your own work and/or that of others in response to a variety of production environments (A1, A2, A3)</p> <p>Conduct your own work and/or plan that of others in relation to professional expectations, practices, protocols and regulations, including health and safety and environmental requirements (A4, A5)</p>
Intellectual skills	Reflect critically upon and evaluate your work and the work of others using a variety of points of reference, including conceptual frameworks and wider fields of practice (B1, B5, C11)
Practical skills	Take responsibility for selecting and deploying appropriate techniques and processes for the planning and realisation of costumes for a production, in response to given artistic and technical requirements and production environments (C1, C2, C3, C4)
Transferable skills and personal qualities	<p>Work independently showing initiative and setting your own deadlines (D1)</p> <p>Work collaboratively with specialists from a range of disciplines, using a range of interpersonal skills and demonstrating an ability to listen and respond to the ideas of others (D2, D7)</p> <p>Select, combine and apply existing ideas, techniques and processes to solve unfamiliar problems in situations of uncertainty and ambiguity (D3)</p> <p>Effectively and efficiently manage yourself and/or others, and manage physical and financial resources (D6)</p> <p>Take full responsibility for your own learning strategy (D8)</p> <p>Analyse, evaluate and adapt your contribution in response to the needs of different production contexts, including circumstances of ambiguity, uncertainty and unfamiliarity (D5, C10)</p>

#### 5. LEARNING AND TEACHING PROCESSES (INCLUDING THE USE OF E-LEARNING)

The majority of the module's learning is through independent project activity and study. You will be given a calendar at the beginning of the academic year that outlines your project schedules, within which you will be required to take a large degree of personal responsibility for meeting deadlines and managing changing and conflicting demands on your time. Regular tutorials, both scheduled and informal, as well as production meetings, help you to monitor and reflect on your progress, while peer learning – as you work with Level 5 students as well as those also at Level 6 – is integral to the module. The work of other students will provide you with valuable additional points of reference and opportunities to identify and evaluate alternative approaches.

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**6. ASSESSMENT (INCLUDING THE USE OF E-LEARNING)**

Assessment task	Length	Weighting within module (if relevant)
<b>Practical Production Project(s)</b> Production role(s) as Costume Maker and/or Wardrobe Supervisor		<b>70%</b>
<b>Technical log and evaluation</b>  <i>Please note: you must achieve a pass mark in both elements of the module in order to pass the module.</i>	<b>3500-4000 word evaluation</b>	<b>30%</b>

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### 1. GENERAL INFORMATION

Title	Independent Research Project
Module code	DMT611
Credit rating	40
Level	6
Indicative scheduled learning and teaching activities	8 hours
Pre-requisite modules	N/A
Co-requisite modules	N/A
School responsible	Design, Management and Technical Arts
Member of staff responsible	Adrian Sledmere
ECT*	20
Notional hours of Learning**	400

### 2. AIMS

*The module aims to:*

- Enable you to carry out an extended independent enquiry into a chosen aspect of your discipline
- Enable you to utilise a variety of research methods, including – where appropriate – practical, technical and craft techniques as a means of research
- Enable you to present your research and ideas as either a traditional dissertation or a documented research process, performance or artefact with accompanying critical commentary

### 3. BRIEF DESCRIPTION OF THE MODULE

Tutor-led seminars in both Levels 4 and 5 will have introduced different fields of enquiry and developed your critical, evaluative and research skills. This module represents the consolidation of those skills but now places the responsibility for setting research questions, sources and strategies with you as the learner.

In DMT511 *The Practitioner in Context 3* you will have selected a topic and developed a research methodology and timeline for your independent research project. Module DMT611 offers regular support and feedback to students in a number of ways. Student led seminars enable you to present work and evaluate work in progress. These are supported by regular tutorials, open access workshops and guest lectures, some of which may focus on particular research methods appropriate to the projects being done by a group of students.

Research in this module should include traditional academic research using both primary and

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secondary attributed sources, but you should also consider the use of other 'practice' based activities (such as observing professional practitioners and workplaces, practical investigations, and workshops) which may be more appropriate to the investigation of 'performance' and 'craft' related questions.

You will present a seminar to other students mid way through the project, to test your thinking, share knowledge, and track progress of your research.

Your submission for assessment will be:

EITHER

*A 20-minute seminar presentation mid way through your project, and an 8,000 - 10,000 word (or equivalent) dissertation, which may use a combination of presentation methods both visual and textual.*

OR

*A practice based research project with 4000 - 5000 word (or equivalent) critical commentary and 20 minute viva-voce (oral exam).*

In close consultation with your tutors, you will choose the most appropriate form for your final submission, and you will be expected to justify your chosen form and why it is the most appropriate to answer your research question(s). However, you must bear in mind that the choice may be determined in part by the availability of resources as well as your research topic. If you are considering going on to further study at Masters level, then – depending on the requirements of the Masters programme – the all-written dissertation may be more appropriate. Again, you should discuss this with your tutors as you establish your project proposal.

#### PRACTICE BASED RESEARCH

Practice based research may take one of three forms:

- Practice as 'laboratory'. The practical activity gives you the opportunity to investigate your research topic, but is not directly submitted for examination (for example, undertaking a role on a project or production).
- Practice that produces an artefact. The practice leads to a physical artefact (for example, a costume, prop or media object such as a soundscape or video).
- Practice that produces a performance. The practice results in or contributes to a performance or time-based installation.

Practice that produces a performance may be presented 'live' to the examiners, or through recordings and other documentation. In all cases you will need to keep records of the practical activities to submit with your critical commentary (see below).

All forms of practice based research must also include a critical commentary (written or in presentation form with a transcript) which contextualises your research, summarises your research findings and which follows academic conventions in terms of bibliography, referencing and language. If you are presenting your practice 'live', you must submit your critical commentary one week before the date when examiners attend the live event, to allow them to familiarise themselves with your research questions and argument prior to the presentation, so that they can view the work in its research context.

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You will also be assessed through a viva-voce (oral exam), will be scheduled to take place at least one week after you submit the critical commentary and any other elements (artefact, documentation or 'live' event) so you have time for reflection. The viva will take no more than 20 minutes and will give you the opportunity to answer questions that the examiners may have about your work, discussing in detail any points or elements that were not self-evident in the other elements of your work.

You should see the viva as an opportunity to demonstrate your analysis and understanding of your chosen topic of enquiry, and you will be expected to be confidently familiar with your arguments and research material.

During the initial stages of the module, before your practical research activity is confirmed, you will be asked to prepare a plan, to be agreed with your supervising tutor, complete with a timeline, a breakdown of resource requirements, and a risk assessment identifying how you will manage potential problems with achieving the practical work. The deadline for agreeing this plan will be set out in the module briefing, and in any case you must consult with staff at least 3 months before an assessed live event where examiners are required to attend. Resources required for a proposed event cannot be guaranteed, so you should give careful consideration to this and consult with your tutors before embarking on substantial preliminary work that cannot be later completed without a specific resource.

#### 4. INTENDED LEARNING OUTCOMES

<b>Category of outcome</b>	<i>On successful completion of this module, you will be able to:</i>
Knowledge and understanding	<p>Establish an aspect of performance practice within historical, social, cultural and other contexts (A3)</p> <p>Articulate the creative and aesthetic values and principles which inform different types of live performance (A2)</p>
Intellectual skills	<p>Initiate and carry out a sustained independent enquiry to investigate a clearly identified research question (B2, D8)</p> <p>Frame appropriate questions in order to identify solutions to both practical and theoretical problems (B3)</p> <p>Apply critical reasoning in the evaluation of information from a range of sources (B1)</p> <p>Formulate sophisticated arguments and express them in written, visual, oral or other forms (B4)</p>
Practical skills	<p>Apply concepts to your own or others' practice (C11)</p> <p>Select and deploy appropriate processes and techniques in situations of ambiguity and uncertainty (D5)</p>
Transferable skills and personal qualities	<p>Work independently, showing initiative and setting your own deadlines (D1, D8)</p> <p>Present ideas, specifications and plans using communication techniques appropriate to the intended audience (D4)</p>

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**5. LEARNING AND TEACHING PROCESSES (INCLUDING THE USE OF E-LEARNING)**

The proposal for the project is developed and agreed as part of module DMT511 *The Practitioner in Context 3*. The module is student-centred and largely self-directed, supported by individual tutorials, briefings and open-access support sessions.

**6. ASSESSMENT (INCLUDING THE USE OF E-LEARNING)**

Assessment task	Length	Weighting within module (if relevant)
<b>Seminar presentation</b>	<b>20 minutes (not including Q&amp;A)</b>	<b>20%</b>
<b>Final Submission - Dissertation</b>	<b>8,000 - 10,000 words or equivalent</b>	<b>80%</b>
OR		
<b>Final Submission – Critical Commentary</b>	<b>4,000 – 5,000 words or equivalent</b>	<b>50%</b>
<b>Final Submission –viva-voce, and practice artefact or ‘live’ practical event (as appropriate)</b>	<b>20 minute viva-voce</b>	<b>50%</b>

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# ROSE BRUFORD COLLEGE

## Module Specification

### 1. GENERAL INFORMATION

Title	Industry Study
Module code	CP602
Credit rating	20
Level	5
Indicative scheduled learning and teaching activities	4 hours plus time at placement providers
Pre-requisite modules	N/A
Co-requisite modules	N/A
School responsible	Design, Management and Technical Arts
Member of staff responsible	Angela Ball
ECT*	10
Notional hours of Learning**	200

### 2. AIMS

*The module aims to:*

- Enable you to research and study your discipline in professional contexts
- Enable you to gain experience of the professional workplace
- Extend your knowledge of the organisational and business models operating in your chosen professional environment
- Continue to develop your research, analytical and practical skills

### 3. BRIEF DESCRIPTION OF THE MODULE

This module focuses on the business, industry and professional environments you are likely to encounter as a practitioner. With tutorial guidance, you will select an employment sector to examine in more detail, interrogating the work methods, processes and employment ecology of the sector. Depending on your own chosen career path, you may look at businesses, individuals (generally self-employed professionals) or a mixture of both as a comparative analysis.

You will undertake a series of workplace investigations, which may take the form of extended placements over several weeks, or shorter periods of contact with the industry, such as interviewing practitioners, and site visits. These will enable you to contrast your own experiences with a range of professional environments and practices, to reflect on the working environment, and critically examine and advance your own professional development. The placements may take the form of a position within the performance or related industries, according to your career plans and aspirations. In certain cases, the placement may be within the College (undertaking a project that will serve as a simulated workplace environment).

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Through your placement activity and other research, you will investigate the business model that operates in your selected industry sector. You will research how your businesses and self-employed professionals work with their clients/customers, their financial model, and their organisational structures.

The module also gives you the opportunity to make contacts that may help you to achieve your future employment aims.

**4. INTENDED LEARNING OUTCOMES**

<b>Category of outcome</b>	<i>On successful completion of this module, you will be able to:</i>
Knowledge and understanding	Analyse the economic and business context within which different types of performance occur (A3)  Demonstrate a detailed knowledge of current and emerging live performance practices and protocols in a selected industry sector (A1)
Intellectual skills	Plan research questions and methods to gather information from a range of sources, including primary sources (B2, B3)  Select, synthesise and evaluate information from a range of sources (B1)
Practical skills	Apply concepts to an analysis of the practices of others (C11)
Transferable skills and personal qualities	

**5. LEARNING AND TEACHING PROCESSES (INCLUDING THE USE OF E-LEARNING)**

The learning on this module is primarily through self-directed research and study, making use of one or more industry placements. The placement(s) will give you the opportunity to observe professional practice at first hand, and to research the business through formal and informal interviews. Depending on your chosen sector of the industry and type of business (theatre company, self-employed practitioner, service provider, manufacturer) it may also be appropriate for you to conduct interviews outside your placement(s).

You will take the lead in locating and organising the placement, with the support of your programme tutors, and within the College's placement policy and system. The module briefing and tutorials will help guide you to find the most appropriate placement(s) to support your study and developing career plan.

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**6. ASSESSMENT (INCLUDING THE USE OF E-LEARNING)**

Assessment task	Length	Weighting within module (if relevant)
<p><b>Formative Assessment</b></p> <p>Industry Analysis Proposal (Including details of the chosen mode of submission) A completed set of Placement Documentation in accordance with the College Placement Policy Guidelines, including placement proposal and proposed learning outcomes.</p>	<p><b>300 Word Industry Analysis Proposal &amp; Placement Documentation</b></p>	
<p><b>Industry Analysis</b></p> <p>You may present your analysis in a variety of formats, including: illustrated essay; Seminar Presentation; hypertext document</p>	<p><b>Illustrated essay: 3000-3500 words</b></p> <p>Or:</p> <p><b>Seminar presentation: 20 minutes</b></p>	<p><b>100%</b></p>

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## Module Specification

### 1. GENERAL INFORMATION

Title	Professional Preparation
Unit code	DMT612
Credit rating	20
Level	6
Indicative scheduled learning and teaching activities	30 hours
Pre-requisite modules	N/A
Co-requisite modules	N/A
School responsible	Design, Management and Technical Arts
Member of staff responsible	Phil Wigley
ECT*	10
Notional hours of Learning**	200

### 2. AIMS

*The module aims to:*

- Enable you to investigate the range of possible future roles open to you as a professional practitioner
- Introduce you to some key aspects of working as a freelance professional
- Give you the knowledge and skills to understand the employment market and to communicate appropriately with potential employers and clients
- Give you the opportunity to develop a career plan, portfolio and CV, and to promote yourself and your peers to potential employers

### 3. BRIEF DESCRIPTION OF THE MODULE

Module DMT612 *Professional Preparation* focuses on your professional development and will help you to make the transition from study into work in your chosen field. As a professional practitioner you will need to make use of a range of networks and channels of communication, both formal and informal, to find work. You will need to be adept at managing the professional persona you present in written communications, on-line, and face-to-face. Throughout the module, the emphasis is on you developing an understanding of both the employment environment, and how you can tailor your communication with potential employers and clients appropriately.

Drawing on your experiences and knowledge of the industry acquired previously on your programme, you will map out and document possible future roles and career paths for yourself. You will also develop a career plan, and prepare for the process of finding work. Depending on your programme of study, this may include creating a CV and cover letter, assembling a

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portfolio (physical or online), and practicing interview technique. You will work both independently and with other graduating students from the School of DMTA to market yourself and your peers to potential employers.

Again, depending on your programme of study, this may include contributing to the content, organisation and running of events such as exhibitions of work, professional conferences, and industry trade shows.

The module will also introduce you to some key aspects of working as a freelance professional, including the UK tax system, basic account keeping and invoicing clients.

The assessment of your learning is through a Professional Promotion Plan, which comprises:

- An analysis of the established and emerging career paths and patterns in the sector of the industry relevant to your career aspirations, identifying your possible future roles as a professional practitioner
- A plan for activity to market yourself to potential employers and future clients, together with materials you have created appropriate to your career plan (according to your programme of study, these may include a CV with covering letter, portfolio, personal website, and information on job listings and other information and networking options – formal and informal).

**4. INTENDED LEARNING OUTCOMES**

<b>Category of outcome</b>	<i>On successful completion of this module, you will be able to:</i>
Knowledge and understanding	Analyse your possible future roles as a professional practitioner and relate them to established and emerging career paths and patterns (A1, A3, B1, D9)
Intellectual skills	(see above)
Practical skills	(see below)
Transferable skills and personal qualities	Document and communicate effectively your experience, skills and abilities using a range of appropriate media (D4)  Promote your own skills and abilities, taking into account the differing needs and expectations of employers and future clients (D9)

**5. LEARNING AND TEACHING PROCESSES (INCLUDING THE USE OF E-LEARNING)**

The majority of learning from this module is self-directed, with some guidance from tutors, and you will be expected to take a high level of responsibility in gathering the information and developing the materials (such as your career plan, CV and portfolio) that you will need to promote yourself as a professional practitioner.

Lectures and online learning materials on tax and self-employment will introduce you to the key aspects of working as a freelance professional, as well as giving you guidance on how to present yourself as a professional in various contexts. You will contribute to the collective promotion of yourself and your peers by taking a role in a range of activities to market graduating students to potential employers, which may include exhibitions of work (physical or online), professional conferences, and industry trade shows.

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**6. ASSESSMENT (INCLUDING THE USE OF E-LEARNING)**

Assessment task	Length	Weighting within module (if relevant)
<p><b>Formative Assessment</b></p> <p>Contribution to group promotion activities</p>		
<p><b>Professional Promotion Plan and Materials</b></p> <p>Required elements:</p> <ul style="list-style-type: none"> <li>• Career paths analysis and marketing plan (1500 words)</li> <li>• Curriculum vitae (CV)</li> </ul> <p>According to your programme, additional requirements may include:</p> <ul style="list-style-type: none"> <li>• covering letter</li> <li>• portfolio</li> <li>• personal website</li> <li>• information file on job listings and other means of locating employment</li> </ul> <p>The submission requirements are specific to your programme, and you will be briefed on them at the start of the module.</p>	<p><b>(according to the specific requirements of your programme)</b></p>	<p><b>100%</b></p>

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