

Rose Bruford College
Module Specification
MA Light in Performance

1. GENERAL INFORMATION

Title	Final Project
Module code	MALP704
Credit rating	60
Level	7
Indicative scheduled learning and teaching activities	40 hours
Pre-requisite modules	None
Co-requisite modules	None
School responsible	DMTA
Member of staff responsible	Hansjörg Schmidt
ECT*	20
Notional hours of Learning**	600 hours
<p>* ECT (European Credit Transfer and Accumulation System): There are 2 UK credits for every 1 ECT credit, in accordance with the Credit Framework (QAA). Therefore, if a module is worth 20 UK credits, this will equate to 10 ECT.</p> <p>** Notional hours of learning: The number of hours which it is expected that a learner (at a particular level) will spend, on average, to achieve the specified learning outcomes at that level. It is expected that there will be 10 hours of notional study associated with every 1 credit achieved. Therefore, if a module is worth 20 credits, this will equate to 200 notional study hours, in accordance with the Credit Framework (QAA).</p>	

2. AIMS

Module MALP704 aims to:

- give you the opportunity to create a summative piece of personal work, synthesizing your learning so far, such as designing lighting for a realised project or writing a musical score in response to light
- consolidate and strengthen your ability to use an extended period of research and experimentation to inform your creative work
- further extend your ability to reflect on and articulate your creative process in complex ways, in the form most appropriate to you and your work.

3. BRIEF DESCRIPTION OF THE MODULE

The final project is the culmination of your studies and research, informed by your vision and ambition for your future career and practice.

The module gives you the opportunity to undertake a sustained and deep enquiry into your practice, by designing lighting for a realised performance project or by making a piece of creative work that explores and demonstrates your engagement with light as material of performance. You will be able to discuss with tutors the project that suits your own interests and working style. The project can be undertaken individually or as a collective, working with other MA Light in Performance students, or students of other programmes.

You will research, design and realise your chosen project, responding to a range of stimuli such as movement, text, space or sound/music. Your work will focus on the relationships between stimulus, collaborators, spectatorship, space and light as an expressive, dynamic and meaningful medium.

You will research the project stimulus, investigating its cultural, social, historical and other contexts. You will develop your project through a variety of processes, that may include laboratory trials, rendering/visualisations, or shared ensemble and rehearsal work.

During this module you will be able to build on and consolidate your previous learning, showing how your practice has developed throughout the programme. You will demonstrate your ability, as a designer or performance maker working with light, to take a high level of responsibility for the artistic, technical and managerial aspects of your project, working within set factors of time, budget, equipment and other resources. You will typically be working over an extended period, and you will develop and expand your abilities as an interdisciplinary designer and performance maker. With guidance, you will develop your work through to a public performance or presentation, to a standard that meets expectations of industry and your peers.

Drawing on the style, aesthetics and working processes you have developed within your practice, you will create a document that captures, articulates and reflects on your final practical project and its creative process. The document will be a parallel piece of work, alongside and in relation to your practice. You will agree the choice of medium, register and technology deployed in the creation of the documentation with your tutors; the document may take a range of forms, so it might be written,

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filmed, performative, or incorporated in the practical project itself. Tutorials will support you in the creation of this documentation.

4. INTENDEND LEARING OUTCOMES

Your success in this module will be assessed on the extent to which you:

1. Independently utilise knowledge and apply a range of skills and methodologies to work effectively as a designer and performance-maker.
2. Articulate and create practice that reflects, embodies and embraces complex aesthetic, social, political, and cultural values and perspectives.
3. Demonstrate an effective and original practice of research, investigation, experimentation and critical evaluation that is integral to your work.
4. Implement a range of skills and competencies which enable you to articulate, structure and present your ideas and practice to expert as well as non-specialist audiences.
5. Identify and develop an area of personal specialised design-related practice, showing initiative, self-direction and originality.
6. Employ your skills and knowledge as a designer to be an effective agent for professional performance making, artistic enterprise, or social change.

5. LEARNING AND TEACHING PROCESSES (INCLUDING USE OF E-LEARNING)

The module is designed as the culmination of the programme and the working methodologies and practices that you have acquired and assimilated.

Teaching is focused on supporting independent self-determined learning and student-led research, creation and presentation. You will therefore be required to take a large degree of personal responsibility for meeting deadlines and managing changing and conflicting demands on your time, as well as to ensure completion of the documentation.

You will be assigned a supervisor/mentor to support and advise on your journey through this module.

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6. ASSESSMENT (INCLUDING USE OF E-LEARNING)

Assessment task	Length	Weighting
Summative Assessment Realised project and documentation NB The final work is individually assessed although it could manifest as an individual or group project.	N/A	100%

Date of current version	February 2020
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